Designing for Presentations

A seminar to help architects design space that will include audio/visual systems

More and more meeting rooms are using sophisticated audio, video and computer display technologies. As an architect, you're expected to design these rooms, but, more than likely, the intricacies of sound and projection systems are outside your core expertise.

Now United Visual can bring its meeting room design seminar to your office in a brief, informative "lunch and learn" format. You and your staff can join us for a sandwich and learn the basics of designing meeting room space using the latest communications technology.

Timeframe: material can be customized from one to two hours.

Agenda

Display technologies
LCD vs. CRT projectors
Brightness & contrast
Resolution
Front vs. rear screens
Aspect ratio
Screen surface materials
Monitors

Designing for display
Screen sizing
Seating
Projector placement
Mounts and lifts
Lighting
Projection booths
Placing media sources
Lectern design

Videoconferencing
Equipment background
Camera position
Plasma vs. projection

Distance learning setups
Lighting for teleconferences
Microphones

Designing for audio
Acoustical treatments
Program vs. voice
Speakers
Mics
Potential problems

Computers & networks
Wiring the presenter
Student connections
The boardroom table
Connecting to projectors

Designing for control systems
Purposes of control systems
User interface options
Design considerations
Operator's areas

Shown above: seminar at Loebl, Schlossman & Hackl, Chicago.

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